

A Geometric Approach to Game Dynamics

What is the Geometric Obstacle to Convergence?

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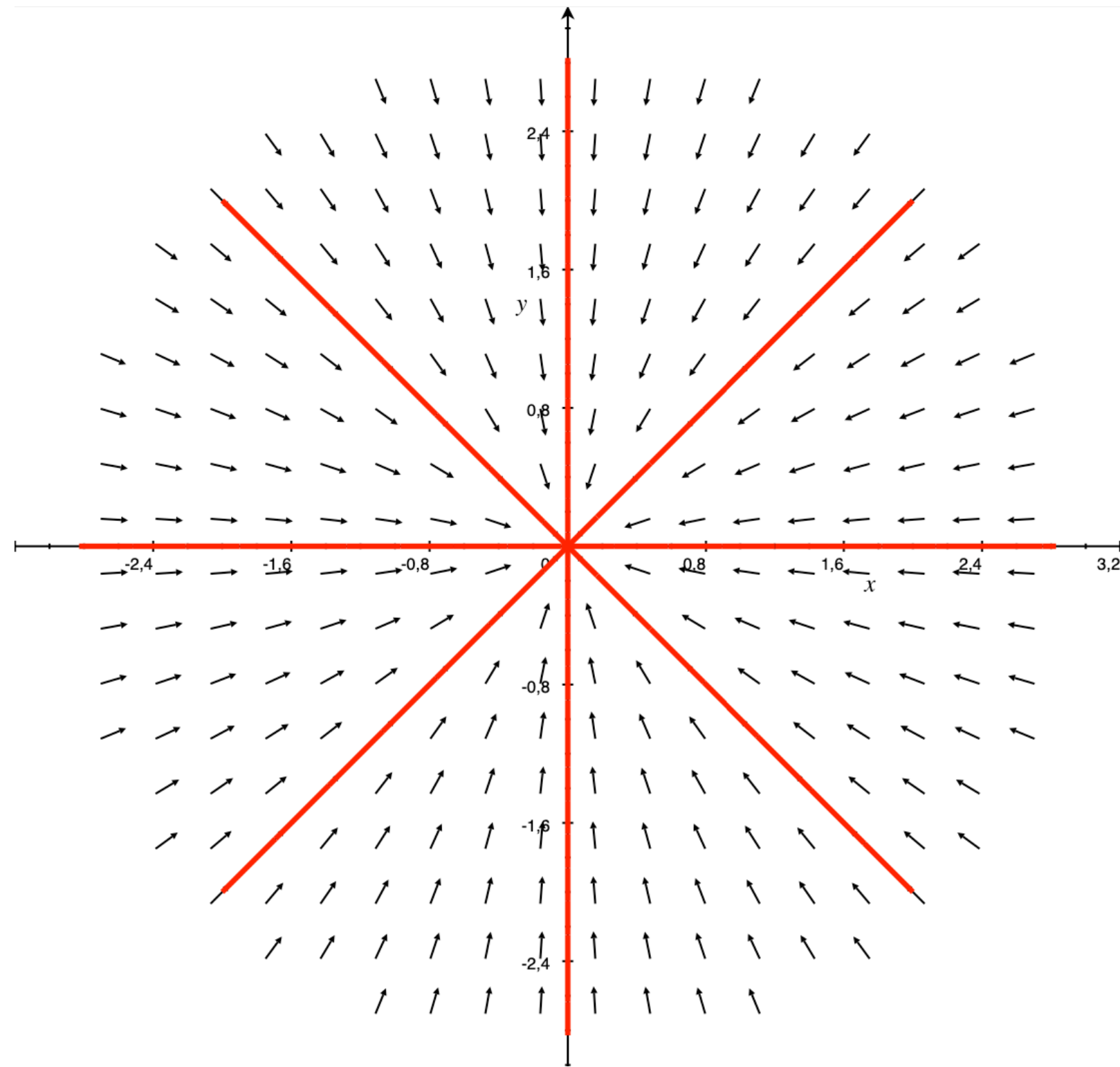
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An image from physics

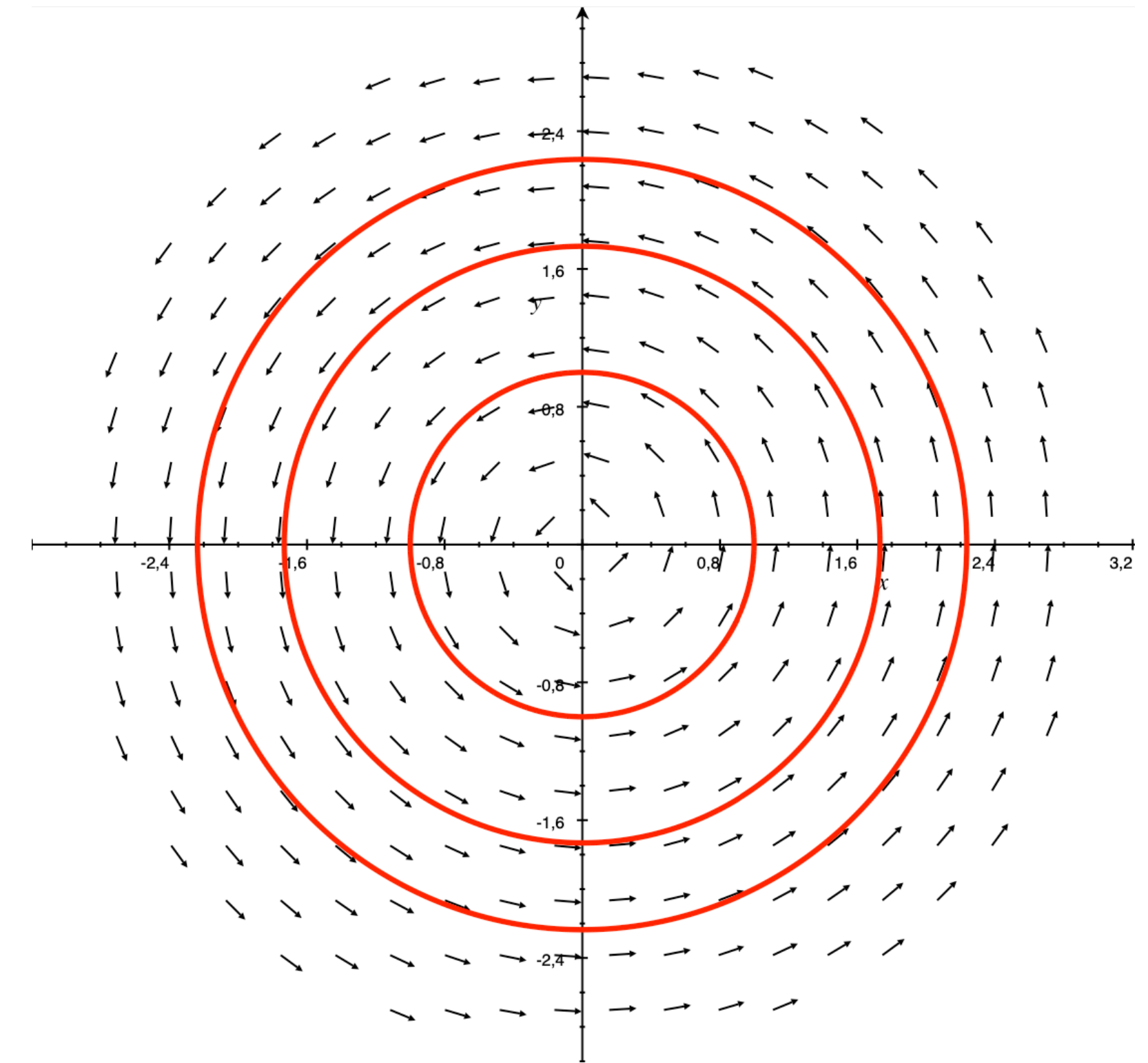
The flows of...

An electric field



- Converging
- Rotation-free
- Scalar potential $E = \nabla f$

A magnetic field

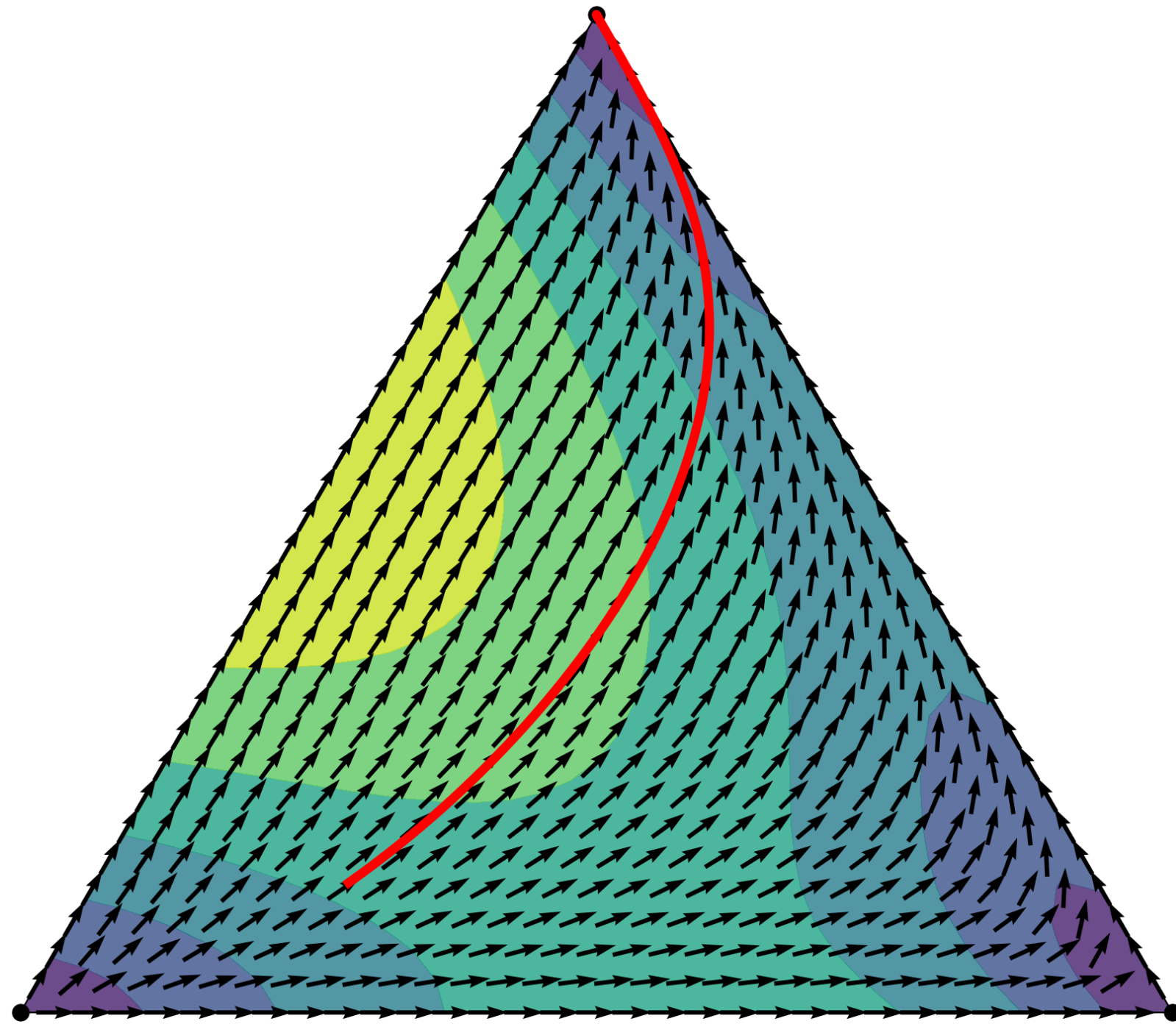


- Conservative
- Divergence-free
- Vector potential $B = \nabla \times A$

An image from game theory

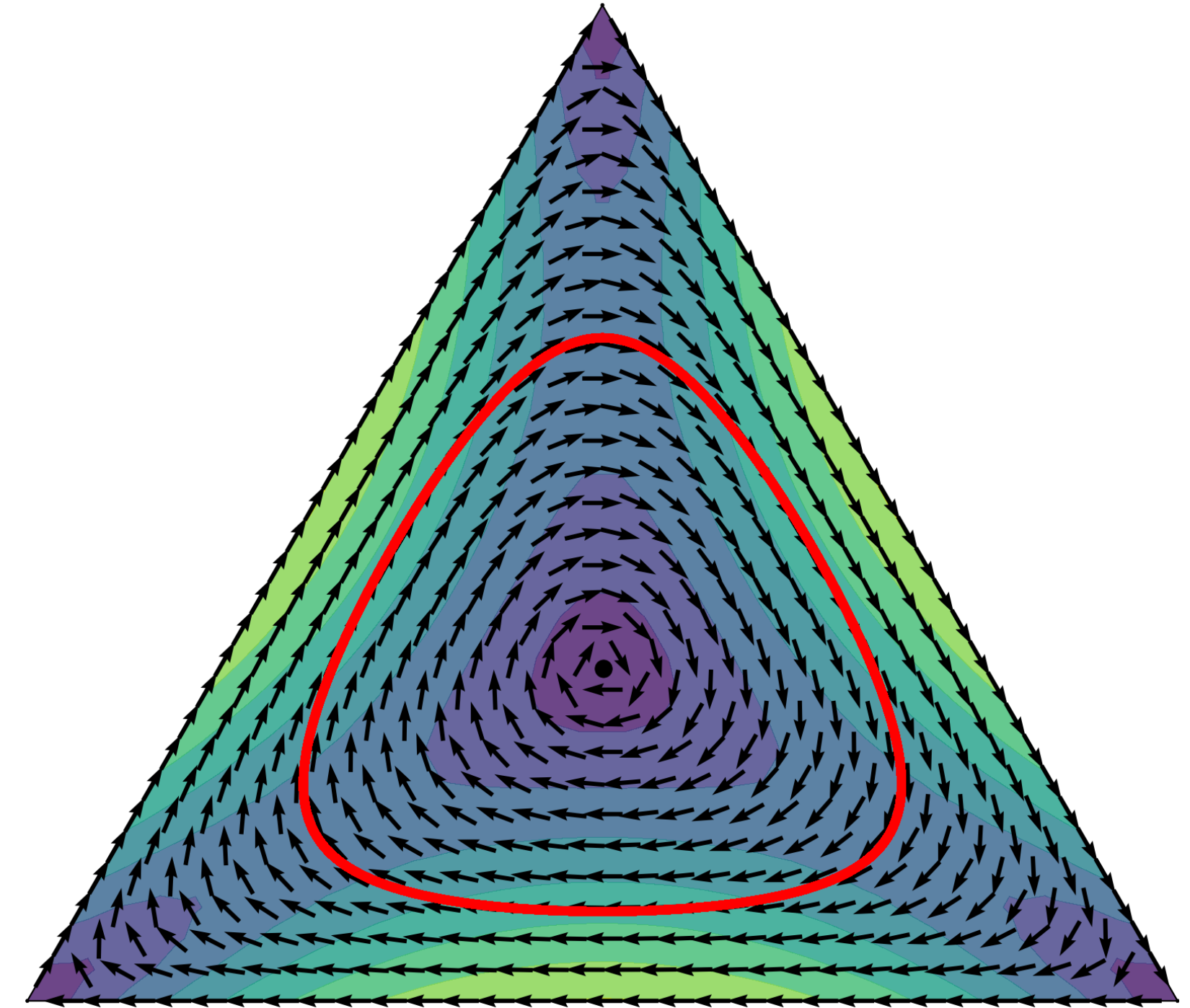
Replicator dynamics in...

A potential game



- Converging
- Rotation-free $dv = 0$
- Scalar potential $v = df$

A co-exact game*

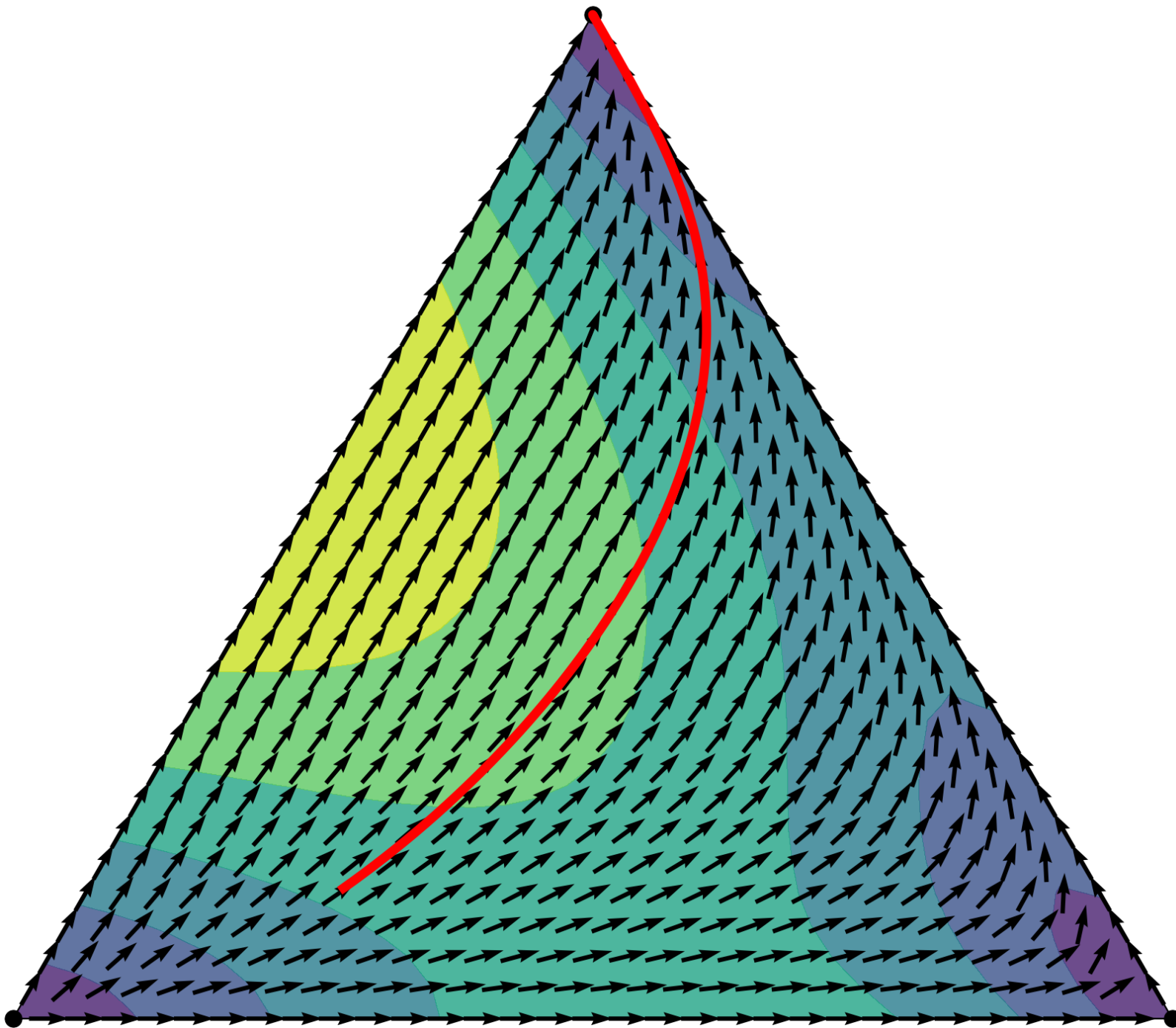


- Conservative
- Divergence-free $\delta v = 0$
- Tensor potential $v = \delta A$

An image from game theory

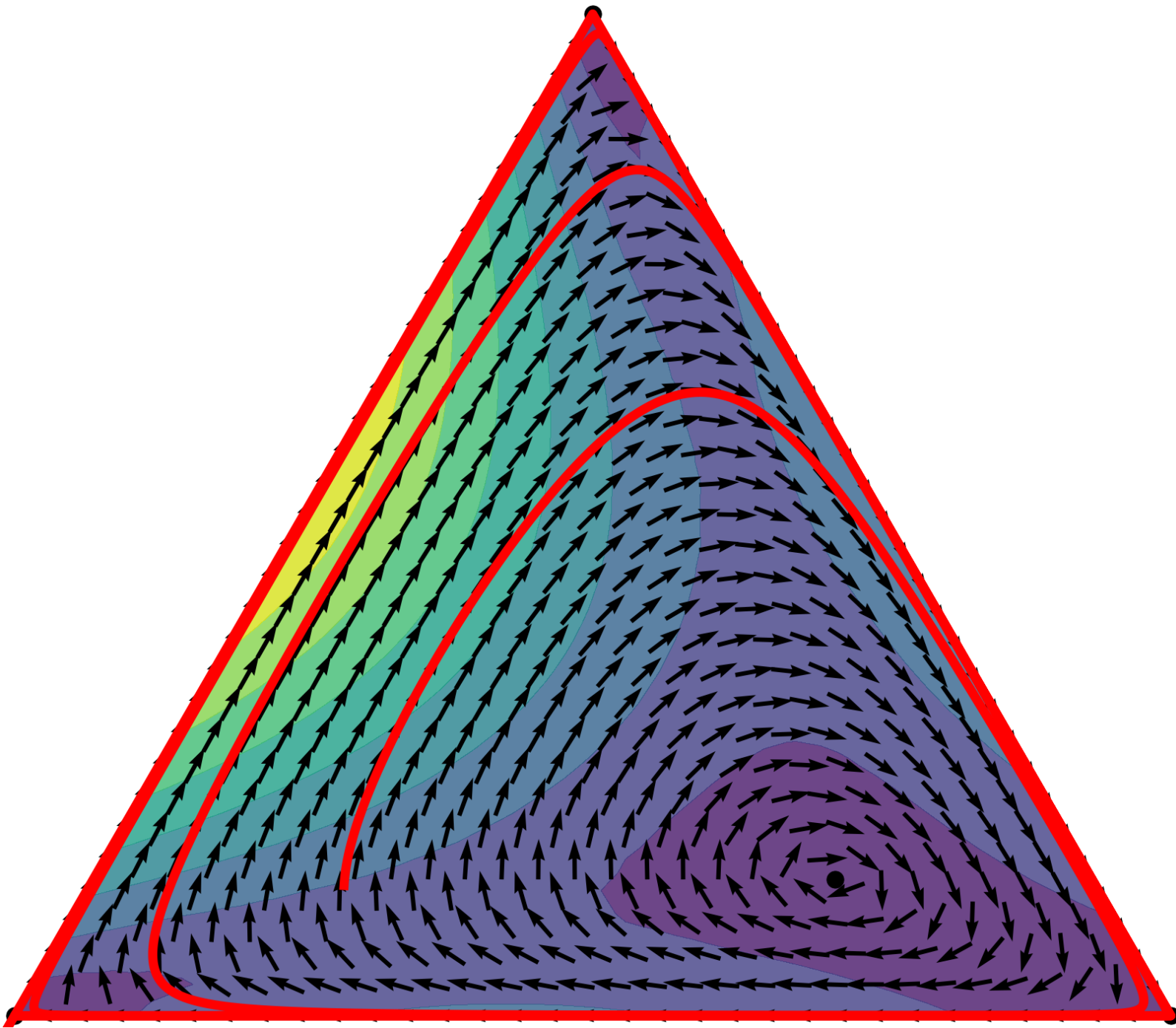
Replicator dynamics in...

A potential game



- Converging
- Rotation-free $dv = 0$
- Scalar potential $v = df$

A generic game



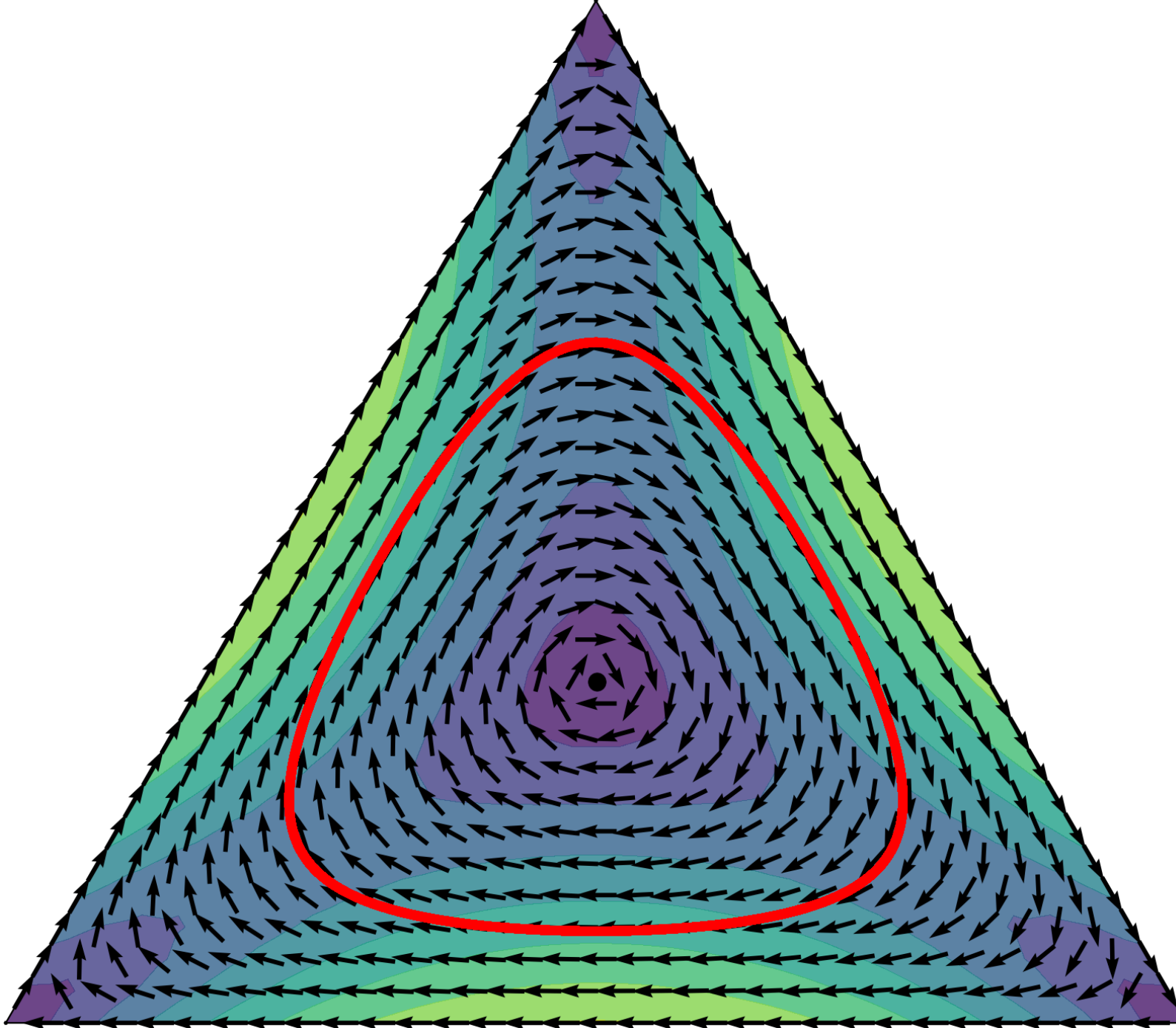
Payoff Hodge decomposition

$$v = df + \delta A$$

Co-exactness*

is the obstacle to convergence

A co-exact game*



- Conservative
- Divergence-free $\delta v = 0$
- Tensor potential $v = \delta A$

* δ = Shahshahani co-differential
#AMA in the poster session